

A Compositional Approach to Bidirectional Model Transformation

Bidirectional Computation for Software Engineering

Zhenjiang Hu

GRACE Center
National Institute of Informatics

March 6, 2009

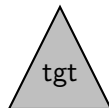
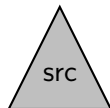
Joint Work with Soichiro Hidaka, Hiroyuki Kato and Keisuke Nakano

How do you synchronize your calendars?

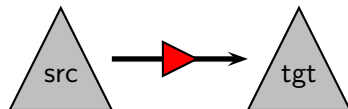


Bidirectional Computation (Bidirectional Transformation)

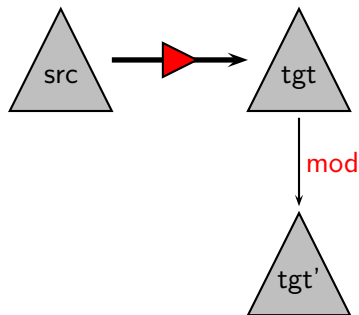
Bidirectional Computation (Bidirectional Transformation)



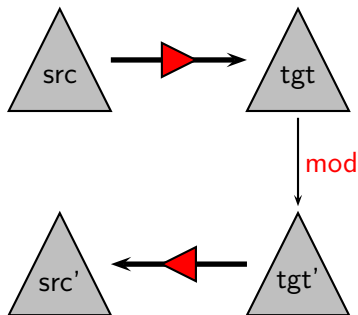
Bidirectional Computation (Bidirectional Transformation)



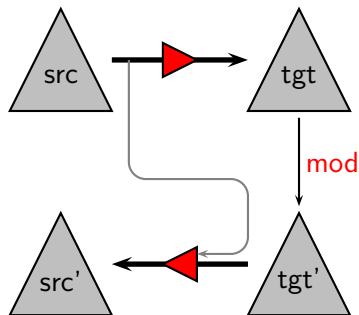
Bidirectional Computation (Bidirectional Transformation)



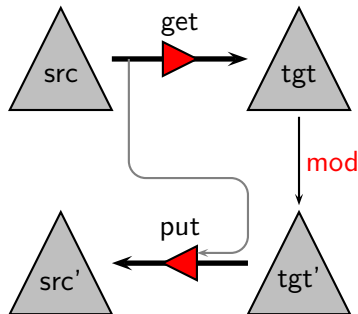
Bidirectional Computation (Bidirectional Transformation)



Bidirectional Computation (Bidirectional Transformation)



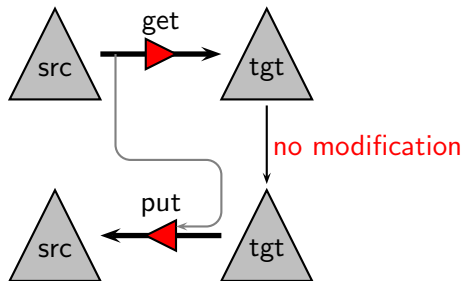
Bidirectional Computation (Bidirectional Transformation)



It consists of a pair of computation **forward** and **backward**.

Stability

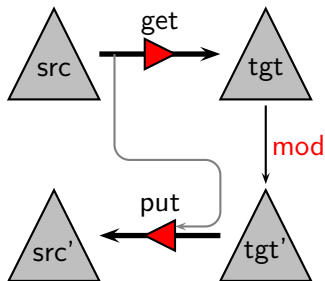
No change on the target implies no change on the source.



$$\text{put}(\text{get}(s), s) = s$$

Reflectivity

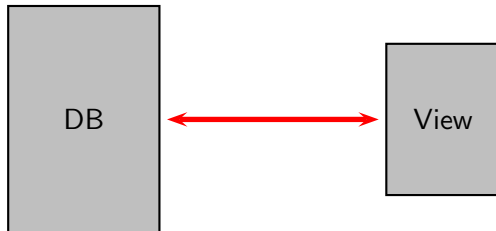
Permitted changes on the target should be reflected to the source.



$$\text{get}(\text{put}(t', s)) = t'$$

View Updating

Reflect changes on the view to the original relational database.



Ref: many studies in the database community

[Bancilhon&Spyratos:81, Dayal&Bernstein, Gottlob et. al.:88]

Replicated Data Synchronization

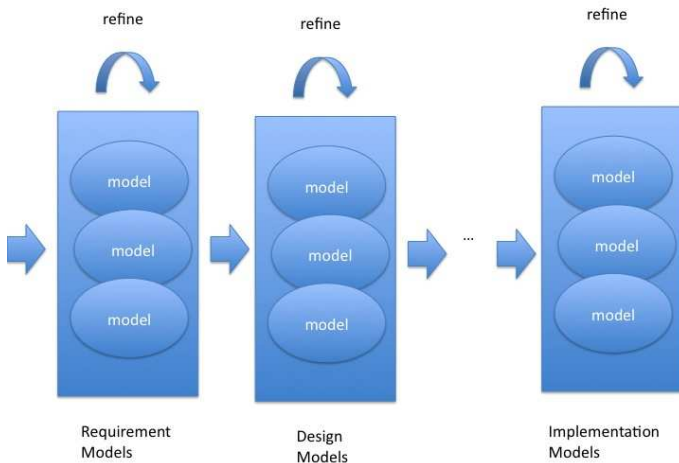
Synchronization of data in different formats.



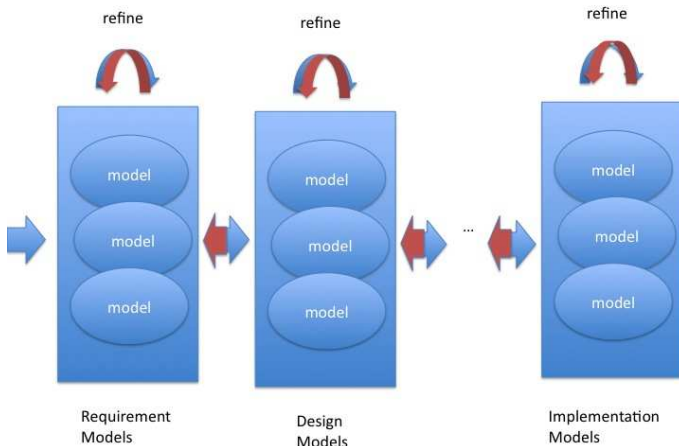
Ref: the Harmony project in Univ. of Pennsylvania

[Pierce et. al: POPL'05, PODS'06, POPL'08].

Bidirectional Computation is WANTED in SE



Bidirectional Computation is WANTED in SE



Challenges of BC for SE

- Software Artifacts: Graphs
- Software Development: Graph Transformations

Challenges of BC for SE

- Software Artifacts: Graphs
- Software Development: Graph Transformations

Perdita Stevens: **Bidirectional Model Transformations in QVT: Semantic Issues and Open Questions**, Best Paper in MoDELS 2007.

It is a big challenge to design a powerful language for specifying graph computation with clear bidirectional semantics that can support practical software development.

BiX: A Bidirectional XML Transformation Language

BiX: A Bidirectional XML Transformation Language

- **Inv**: an **injective** language for revertible computation
[MPC'04, APLAS'04]
- **X**: a domain-specific bidirectional language for interactive document construction (with the **dup** primitive)
[ACM PEPM'04, HOCS:08]
- **BiX**: a bidirectional transformation language for general XML processing (with **function definitions and local bindings**)
[ACM PEPM'07]
- ... a **general** bidirectional functional language [ACM ICFP'07]

BiX: A Bidirectional XML Transformation Language

- **Inv**: an **injective** language for revertible computation
[MPC'04, APLAS'04]
- **X**: a domain-specific bidirectional language for interactive document construction (with the **dup** primitive)
[ACM PEPM'04, HOCS:08]
- **BiX**: a bidirectional transformation language for general XML processing (with **function definitions and local bindings**)
[ACM PEPM'07]
- ... a **general** bidirectional functional language [ACM ICFP'07]

Write forward transformation and get backward transformation for free!

BiX

- A **Combinator-based** language

BiX

- A **Combinator-based** language
 - **Primitive bidirectional transformations** for tree manipulation, which is extensible.

BiX

- A **Combinator-based** language
 - **Primitive bidirectional transformations** for tree manipulation, which is extensible.
 - **Combinators** for composing smaller bidirectional transformations

BiX

- A **Combinator-based** language
 - **Primitive bidirectional transformations** for tree manipulation, which is extensible.
 - **Combinators** for composing smaller bidirectional transformations

We only need to prepare a pair of transformations for each primitive bidirectional transformation, other backward transformations are obtained for free.

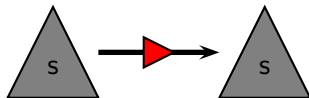
Primitive Bi-Transformations

Primitive bidirectional transformations for **tree** manipulation:

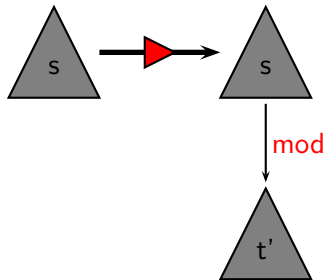
- for tree destruction, e.g.,
 - *xid*
 - *xleftchild*
- for tree construction, e.g.,
 - *xconst t*
 - *xdup*
 - *xnewroot n*

- Identity Transformation

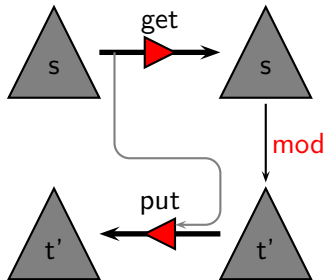
- Identity Transformation



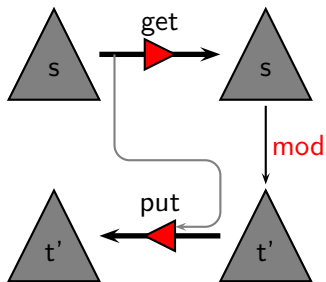
- Identity Transformation



- Identity Transformation



- Identity Transformation



$$\text{get } s = s$$

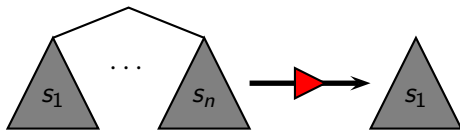
$$\text{put } t' s = t'$$

xleftchild

- Select the leftmost child of the root

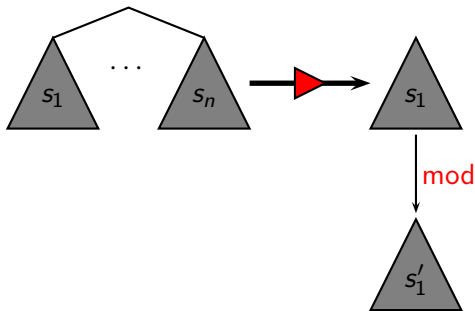
xleftchild

- Select the leftmost child of the root



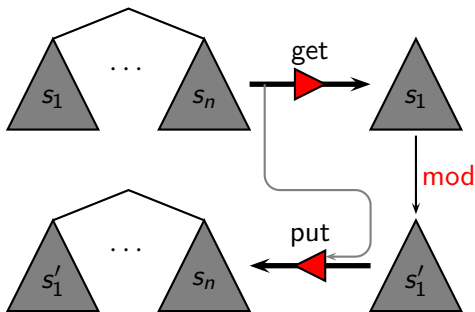
xleftchild

- Select the leftmost child of the root



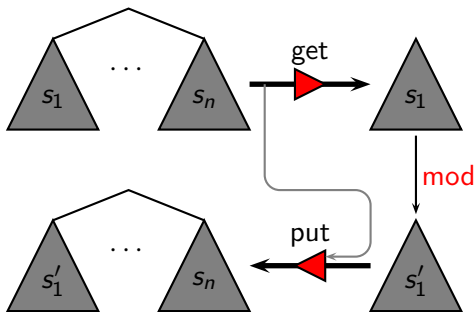
xleftchild

- Select the leftmost child of the root



xleftchild

- Select the leftmost child of the root



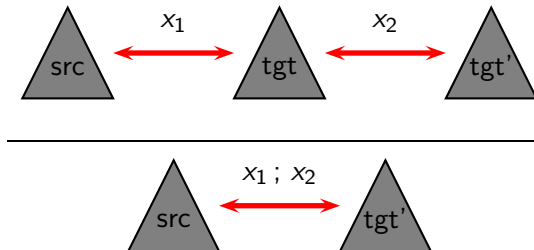
$$\begin{aligned} \text{get} (\text{Node } n [s_1, \dots, s_n]) &= s_1 \\ \text{put } s'_1 (\text{Node } n [s_1, \dots, s_n]) &= \text{Node } n [s'_1, \dots, s_n] \end{aligned}$$

Combinators

Used to construct **bigger** bidirectional transformations by composing **smaller** bidirectional transformations.

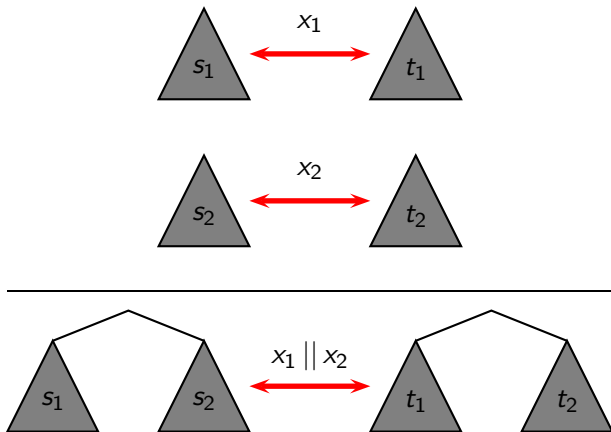
- Sequential composition: $x_1 ; x_2$
- Parallel composition: $x_1 || x_2$
- Map to each: $xmap\ x$
- Conditional: $xif\ p\ x_1\ x_2$

Sequential Composition

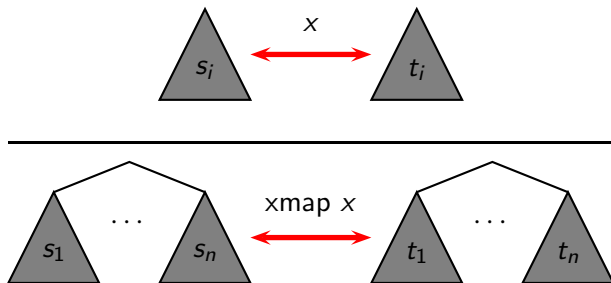


$$\begin{aligned} \text{get}_{(x_1 ; x_2)} s &= \text{get}_{x_2}(\text{get}_{x_1} s) \\ \text{put}_{(x_1 ; x_2)} t' s &= \text{put}_{x_1}(\text{put}_{x_2} t' (\text{get}_{x_1} s)) s \end{aligned}$$

Parallel Composition

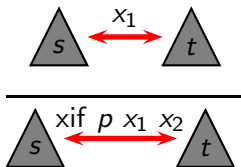


Map-to-each

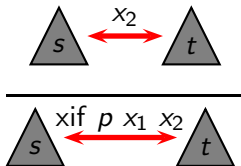


Conditional

If p holds, then



otherwise,



How Powerful is BiX?

- The core **XSLT** can be bidirectionalized with BiX [JSSST CS'07]
- The core **XQuery** can be bidirectionalized with BiX [ACM PEPM'07]

<http://www.ipl.t.u-tokyo.ac.jp/~liu/BiXQuery.html>

Application: Web Site Maintenance

Vu-X: update web pages on browsers in the WYSIWYG manner.



<http://www.psdlab.org/vux/>

Can we define a combinator language for bidirectional model (Graph) transformation?

Can we define a combinator language for bidirectional model (Graph) transformation?



A subset of ATL can be bidirectionalized (ASE 2007)!

Can we define a combinator language for bidirectional model (Graph) transformation?

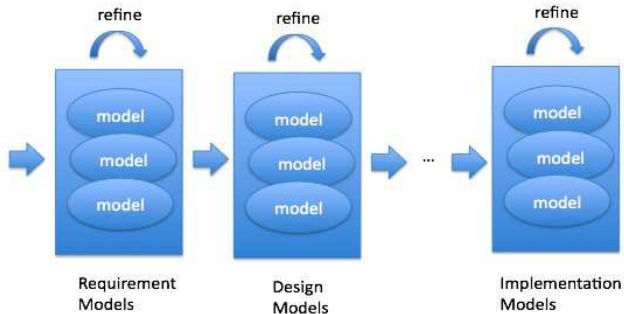


A subset of ATL can be bidirectionalized (ASE 2007)!

A General Compositional Framework for
Bidirectional Graph Transformations (SAC'09, NIER Track of ICSE'09)

Model-Driven Software Development

- Software Artifacts: Models
- Software Development: Model Transformations

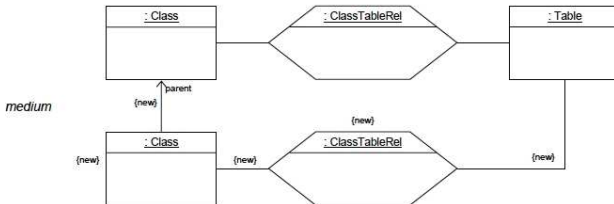
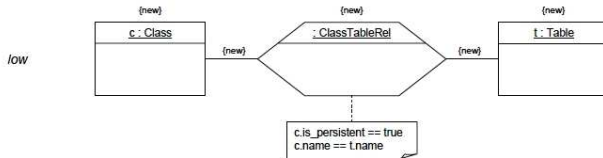


Model Transformations

- Graph-based Approach:
 - Models: Graphs
 - Model Transformations: Graph Transformations
- Existing Frameworks:
 - AGG: attributed graph grammars
 - TGG: triple graph grammars
 - QVT/ATL: Query/View/Transformation

The TGG/QVT Approach

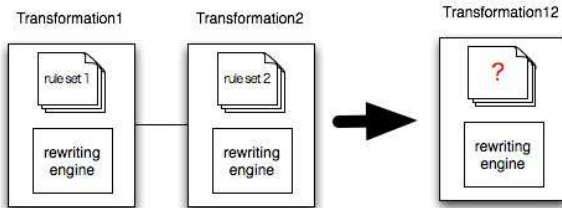
Triple Graphs: source graph + link graph + target graph



Graph Transformation Composition

The survey paper [Ehrig et al. 2005] says:

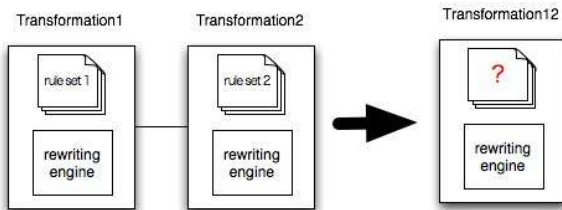
*Open issues for all graph transformation approaches are elaborated concepts to **compose transformations** ...*



Graph Transformation Composition

The survey paper [Ehrig et al. 2005] says:

*Open issues for all graph transformation approaches are elaborated concepts to **compose transformations** ...*



Composition is WANTED for systematic development of model transformation in the large [Klar et al: FSE07] besides bidirectionalization.

UnQL: Graph Querying

UnQL [Buneman et al. 2000] is a

compositional framework for graph querying

- Easy to use: `select ... where ...`
- Has a core `graph algebras` for arbitrary graph construction
- Use `structural recursion` for manipulating graphs

UnQL: Graph Querying

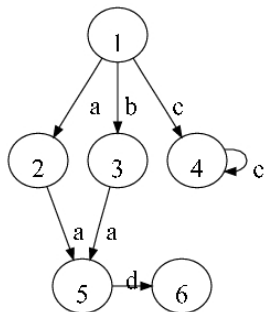
UnQL [Buneman et al. 2000] is a

compositional framework for graph querying

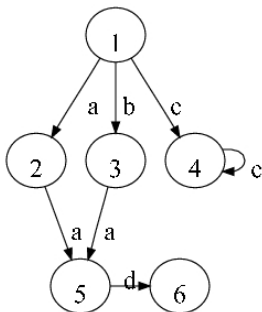
- Easy to use: `select ... where ...`
- Has a core `graph algebras` for arbitrary graph construction
- Use `structural recursion` for manipulating graphs

Can we extend UnQL
from graph querying to graph transformation
that can be bidirectionalized?

Edge-labelled Graphs



Edge-labelled Graphs



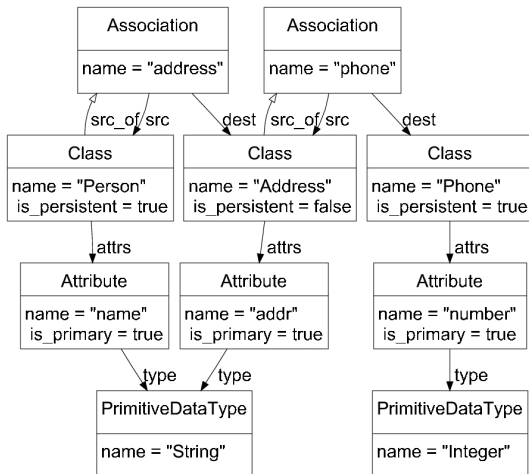
$$g = \{a : \{a : g_1\}, b : \{a : g_1\}, c : g_2\}$$

$$g_1 = \{d : \{\}\}$$

$$g_2 = \{c : g_2\}$$

Model Representation: An Example

A Class Diagram:



Structural Recursion: Manipulating Graphs

Structural Recursion:

$$\begin{aligned}f(\{\}) &= \{\}\\f(\{l : g\}) &= l \odot f(g)\\f(g_1 \cup g_2) &= f(g_1) \cup f(g_2)\end{aligned}$$

Structural Recursion: Manipulating Graphs

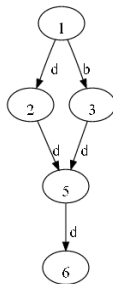
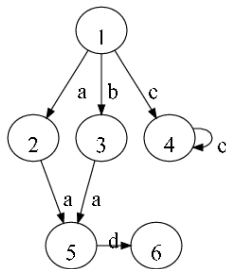
Structural Recursion:

$$\begin{aligned}
 f(\{\}) &= \{\} \\
 f(\{l : g\}) &= l \odot f(g) \\
 f(g_1 \cup g_2) &= f(g_1) \cup f(g_2)
 \end{aligned}$$

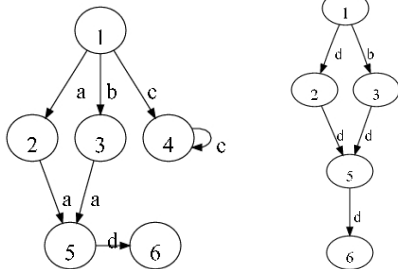
Or written as:

$$\text{sfun } f(\{l : g\}) = l \odot f(g)$$

An Example

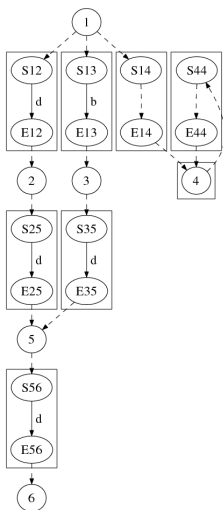


An Example

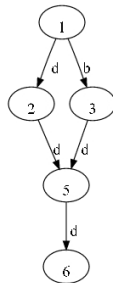
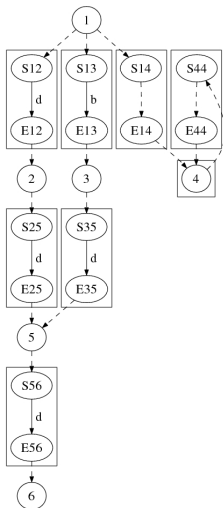


$$\text{sfun } a2d_xc (\{l : g\}) = \begin{cases} \text{if } l = a \text{ then } \{d : a2d_xc(g)\} \\ \text{else if } l = c \text{ then } a2d_xc(g) \\ \text{else } \{l : a2d_xc(g)\} \end{cases}$$

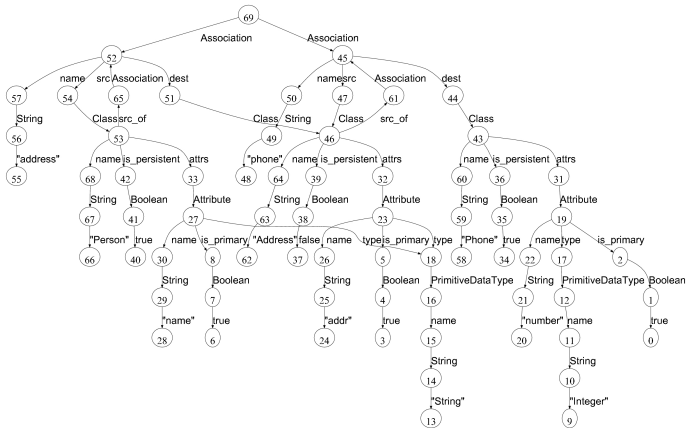
The Bulk Semantics of Structural Recursion



The Bulk Semantics of Structural Recursion



Graph Querying in UnQL



How to extract all persistent classes?

Graph Querying in UnQL

select *\$class* **where**

```
{Association.(src|dest).Class : $class} in $classDB,  
{is_persistent : {Boolean : true}}
```

Graph Querying in UnQL

```
select $class where  
  {Association.(src|dest).Class : $class} in $classDB,  
  {is_persistent : {Boolean : true}} in $class
```

Remarks:

- We do not need to use structural recursion explicitly!
- Any UnQL expression can be described as a composition of structural recursions.

UnQL⁺: An Extension of UnQL

```
replace {$name : {}}  
by      {" class_" + $name} : {}}  
where  
  {_* .Class.name.String : {$name : {}}} in $classDB
```

UnQL⁺: An Extension of UnQL

```
replace {$name : {}}  
by      {" class_" + $name} : {}}  
where  
  {_* .Class.name.String : {$name : {}}} in $classDB
```

Property 1

Any expression in UnQL⁺ can be described as a composition of structural recursions.

UnQL⁺: An Extension of UnQL

```

replace {$name : {}}
by      {" class_" + $name} : {}
where
  {_* .Class.name.String : {$name : {}}} in $classDB
  
```

Property 1

Any expression in UnQL⁺ can be described as a composition of structural recursions.

Property 2

Unnecessary compositions can be automatically removed.

Transformation Compositions

Extract all persistent classes, and transform them to tables by replacing *attrs* by *cols* and *Attribute* by *Column*.

(* replace *Attribute* *)

replace{ $\$/A : \g } by{ *Column* : $\$/g$ } where
 $\$/db$ in

(* replace *attrs* *)

(replace{ $\$/a : \A } by{ *cols* : $\$/A$ } where
 $\$/class$ in

(* select classes *)

(select $\$/class$ where

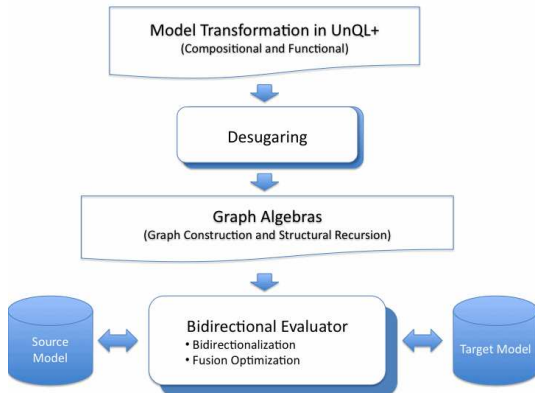
{ *Association*.(*src|dest*).*Class* : $\$/class$ }
 in $\$/classDB$,

{ *is_persistent* : { *Boolean* : *true* } } in $\$/class$),

{ $\$/a : \A } in $\$/class$, $\$/a = attrs$),

{ *cols* : { $\$/A : \g } } in $\$/db$, $\$/A = Attribute$

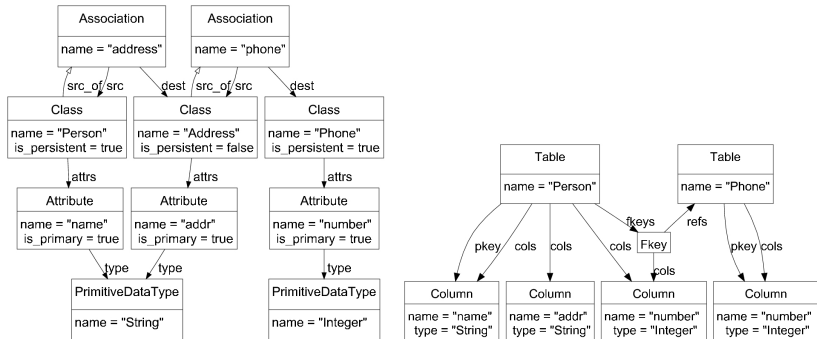
System Overview



(8,500 lines of code in OCaml)

Application: Class2RDB

Transformation from "Class to RDB", a nontrivial example proposed at MTiP'05.



Class2RDB in UnQL⁺

```

select $tables where
  $tables in
    {select $tables where
      {Class:$class} in {select $assoc where {Association.(src|dest):$assoc} in $db},
      {is_persistent.Boolean:true} in $class,
      $dests in {select {Class:$dest} where {{src_of.Association.dest.Class}+:$dest} in $class},
      $related in {{Class:$class} U $dests},
      $cols in {select {cols:{Column:(name:$n,type:$t)}} where {Class.attrs.Attribute:(name:$n,type:$t)} in $related},
      $tables in {select {Table:(name:$cname) U $cols} where {name:$cname} in $class},
      $tables in {extend $table with $pkeys U $fkeys where
        {Table:$table} in $tables,
        {cols:$cols} in $table,
        {Column.name.String:$cname{}} in $cols,
        $pkeys in {select {pkey:$cols} where
          {attrs.Attribute: {is_primary.Boolean:true, name.String:{$pname{}}} in $class,
          $cname = $pname},
        $fkeys in {select {fkeys:{Fkey:{cols:$cols, ref:$ref}}} where
          {Class:{is_persistent.Boolean:true,
            attrs.Attribute.name.String:{$aname{}}, name:$ref} in $dests,
          $cname = $aname}},
      $tables in {replace $ref by {Table:$table} where
        {Table.fkeys.Fkey.ref:$ref, Table:$table} in $tables,
        {String:{$rname{}} in $ref,
        {name.String:{$tname{}} in $table,
        $tname = $rname}
    }

```

Conclusion

- Bidirectional transformation is **fun!**
 - Static \Rightarrow dynamic
- Bidirectional transformation is **useful!**
 - Synchronization of data in different formats
 - Document development
 - Software Engineering
- Bidirectional transformation is **challenging!**
 - Semantic issues, compositional construction, development environment, ...

Conclusion

- Bidirectional transformation is **fun!**
 - Static \Rightarrow dynamic
- Bidirectional transformation is **useful!**
 - Synchronization of data in different formats
 - Document development
 - Software Engineering
- Bidirectional transformation is **challenging!**
 - Semantic issues, compositional construction, development environment, ...



Linguistic Foundation for Bidirectional Graph Transformation

<http://www.biglab.org>