## From Human Knowledge to Process Models

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## Outline

## The general setting

Modularity

## Synthesis

The complete picture
VIPtool
Audi project

## Creating process models



Is the process description correct (valid) w.r.t. realitiy or intended reality?

Is the process description correct w.r.t. specified properties?

Are these properties correct (valid)?

## Validation and Verification of a system

Validation: Did we build the right system?
Does the system fulfill the purpose for which is was intended?
Which aspects are missing? What is wrong?

## Verification: Did we build the system right?

Automated or manual creation of a proof showing that the system matches its specification. Which specification is not satisfied? Counterexample?

## Evaluation: Is the system useful?

Will it be accepted by the intended user?
Aspects that cannot be formulated in terms of formal specificatior

## Validation of a process model?

Validation: Did we build the right process model?
Does the process model fulfill the purpose for which is was intended Which aspects are missing? What is wrong?

What is the purpose of a process model in system development?

## Model-based System Development

## Model-based system development



## A Process in the Real World


real world:
environment / assumptions on the environment /

## A Process Model in the Real World's Model



## Splitting the Process Model


formalization specification specification

## The Reverse of Formalization?



## The Reverse of Formalization?




## formalization / validation


specification / verification



## Explanations

Scenarios: single runs no alternatives, no IF-THEN-ELSE instance level

Formal runs: labeled partial orders of events why partially ordered?

- more natural for processes
- vertical composition (this talk)
- horizontal composition (Paris)

Process descriptions: Petri nets processes and process modules

Synthesis: work done in Eichstätt

## Modularity


$x$ and $y$ occur concurrently

$x$ consists of a followed by $b$
y consists of c followed by d

## sequential setting


possible runs: $x y$ and $y x$


$x=a b$<br>$y=c d$

resulting runs: abcd, cdab

## concurrent setting



The only possible run: $x \| y$

$$
\begin{aligned}
& x=a b \\
& y=c d
\end{aligned}
$$

as a Petri net


## Definition of a process



A connected Petri net with two sets of transitions $\mathrm{T}_{\mathrm{i}}$ : input transitions (in the example $\{\mathrm{i}\}$ )
$\mathrm{T}_{0}$ : output transitions (in the example $\{\mathrm{b}, \mathrm{d}\}$ )

## safe processes



A process is safe if this net is 1-bounded
$\rightarrow$ transitions of $T_{i}$ and $T_{o}$ occur alternatingly
$\rightarrow$ no autoconcurrency

## Difference to van der Aalst's workflow nets

Workflow nets start with input place and end with output place
(and sometimes have a feedback transition)
Workflow nets start with empty initial marking (only input place marked) and hence no memory
Sound workflow nets are safe but also live (with feedback transition)

## A process viewed as a main process


now similar to a workflow net

## Refinement

Refinement of $t$ in

by

yields


## Observation

We do not distinguish isomorphic processes

Proposition:
The order of refinement does not matter

Hence we can do all refinements in one step
But the refined process can have new refinements Hence there is a refinement hierarchy

## Partially ordered runs

A process


A partially ordered run of the process


No branching places, no circles, vicinity of transitions is respected

## More convenient view

A process


A partially ordered run of the process


Every occ. seq. of the run is an occ. seq. of the process
For each occ. seq. of the process there is an according run

## Main argument

## For partially ordered runs, this diagram commutes



$$
\begin{aligned}
& =0
\end{aligned}
$$

## synthesis / process mining

Generate a Petri net from a description of its behavior (state space, language, partial orders, ...)
... such that the behavior of the generated net is

- precisely the initial behavior
- little more than the initial behavior
... such that generated Petri net is small / easy to understand

Theory for state spaces developed by Ehrenfeucht / Rozenber Main player in synthesis theory: Phillippe Darondeau

Synthesis from partial languages:
Lorenz / Mauser / Bergenthum / Desel

## Synthesis from runs



## Synthesis from runs

Result obtained by folding


## Synthesis from runs

## Result obtained by folding

Problem: this process has additional runs, e.g.


## Synthesis from runs

## Result obtained by folding

This is either intended or runs have to be specified more precisely


## Process construction using synthesis

1. Identify start conditions, start actions and end actions of the process to be defined
2. Let relevant people define runs of the process on an abstract level
3. Agree on the abstract actions that occur in these runs
4. Synthesize a process from the runs
5. Validate this process by construction of runs
6. If actions that have to be refined then

Find experts that can provide information (runs) for these actions and continue with 3
7. Otherwise construct the flat process by repeated refinement of all actions for further analysis

Steps 2-4 described in detail in:
Bergenthum, Desel, Mauser: Synthesis of Petri Nets for Business Process Design, Modellierung 2008, Berlin, 12.-14.March

## stepwise validation of processes and properties



## stepwise validation of processes and properties



## stepwise validation of processes and properties



The final process satisfies all properties

This approach does only work as long as the properties restrict behavior.

## VIPtool

Constructs and visualizes partially ordered runs
Allows to define properties graphically (fact transitions etc)
Checks properties on runs
Synthesizes nets from partially ordered runs (various algorithms)

Will support the entire procedure described before.

## VipTool

## Simulation =

## Generation

 of runsVIPtool Petri Net Editor - C./Programme/VipDevel/Editor/Nets/coffee_target.net
control of parameters

## VipTool

## A generated and visualized run

## \%Process 1 of C:/Programme/NipDevel/Editor/Nets/coffee_target.net




## VipTool

## Analysis of runs

## 7太 Process 1 of C./Programme/VipDevel/Editor/Nets/coffee_target.net



## The AUDI project

Audi improves algorithms for refuel identification and updates of the fuel / remaining milige indication

The intended algorithms are given in an informal way, in form of naturallanguage scenarios.


1. Formalize / validate the scenarios and requirements
2. Synthesize a model from these formalized specifications

## How much fuel is in the tank?



## Requirements

A complete refuel identification requires two gaging rounds. At the end of the second round the assumed petrol level is updated, provided refuel was identified.

For refuel identification in state "ignition off, gaging round 1 starts 6 seconds after ignition was turned off, and it takes 4 seconds. Gaging round 2 happens when ignition is turned on again ( 0.5 seconds)
If there is not sufficient time to perform gaging round 1 while ignition is off, no refuel identification will be performed. The result of gaging round 1 survives immediate on- and off-turning of the ignition which does not suffice for gaging round 2.


## extensions



## physical reality

control

reality



sensor: OK




Places：$\sqrt{8}$ Transitions：$\sqrt{10}$ Edges：$\sqrt{20}$ Scale：$\sqrt{100 \%}$
Moduls：$\sqrt{3}$ Conditionsignals：$\sqrt{14}$ Eventsignals：$\sqrt{14}$ Eventinputs：
4 Eventoutputs：
4 Conditioninputs：
Conditionoutputs：
国Start 腹Eingabeaufforderung－pyt．．． 78 VIPtool Petri Net Edit．

